

ABSTRACT

Techniques are disclosed for creating a tangible medium containing digital content, and using the tangible medium to navigate corresponding files stored on a computer device. A user can use an input device to move about the tangible medium, and make a selection therefrom. A computing device determines which of the stored files contain digital content corresponding to the user's selection, by using pattern matching, coordinate mapping, or other techniques. The stored file is retrieved, and the digital content is made available for navigation.